

## 1. switch on

Press  for 3 seconds.



## 2. synchronization



 → **SET** →   set hours → **SET**   set minutes → **SET** → "SYNC" → **START**



## 3. setting the regularity stages (ability trials)

**rt** → **SET** → "R1-00.000"


  set hundreds of km/h → **SET**

  set tens of km/h → **SET**

  set units of km/h → **SET**



  set decimals of km/h → **SET**

  set hundredths of km/h → **SET**

  set thousandths of km/h → **SET**

"C1:1.00000" → enter the corrective ratio  
(Ratio= your tripmaster distance ÷ distance declared by the organizing committee)

  set unit → **SET**

  set decimals → **SET** etc. →

example: "01: 07.50" Trial is set to run 100mt. in 7.50 seconds.

Press **START** to start.

The display shows: Left: VIRTUAL DISTANCE, right: SECONDS TO THE END OF RUNNING HUNDRED METERS..

↙ ↘  
"05.23: 06"

## 4. setting

### 4.1 lighting

+ → "LIGHT: 12" → set backlight time from 1 up to 99 seconds →

"SCALE: 01" → multiplying factor of backlight time (from 1 to 36) →

"LEVEL: 25" → set backlight intensity →

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### 4.2 setting of beep

+ → " 110" beep every 10 meters + additional beep every 100 meters →

" 100" beep every 100 meters → " 10" beep every 10 meters.

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### 4.3 display number of running ability trial

To display identification number of the running ability trial, press → "RUN 01"

To go back press

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## 5. split

Pressing **START** during the ability trial, the theoretical covered distance run will be displayed.

To go back press

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## 6. change of average speed

To change average speed keep pressed and press **START**. The following average speed previously set is now activated. This doesn't affect the counting of the covered distance.

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## 7. stop the running ability trial

Pressing + simultaneously the ability trial stops and automatically goes back to standby condition, ready to be restarted from 0.

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## 8. switch off

Press and press again for 3 seconds.

NOTE: No switch off permitted if an ability trial is running. Press to locate the running ability trial and + simultaneously to stop it. (as point 7 above)

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## 9. total deleting of the memorized ability trials

Press and press + + simultaneously.

"DELETE: N" → "DELETE: 4" → for memory total delete.

All ability trial including the running one will be deleted.